



Opening the World. Inspiring Young Minds.

NEVER THE SAME CAMP TWICE

Welcome to the first and only fully customizable Camp at Sea program. Our schedule of activities changes on every sailing based on the interests of our participants. By partnering with world-renowned companies, including Anturus, Xbox, Fat Brain Toys, Lonely Planet™, and Budsies®, we've created four fun-filled categories of interest—Art, Recreation, Culinary, and S.T.E.M., and we've designed more than 500 activities overall. With such a wealth of programming to work with, our Youth Counselors design daily programming that keeps everyone entertained, engaged, and wanting more. Our Camp at Sea program makes every sailing a brand new experience.

PINNACLE ACTIVITIES

We built a solid core to our dynamic programming, which we call our Pinnacle Activities. From there, as we learn about the likes and interests of our participants, we add additional daily activities to create a more personalized experience and to ensure Camp at Sea is full of meaningful excitement that will engage and entertain everyone involved.

INTEREST CATEGORIES

We've defined four interest categories, and within each category we've created unique activities designed to appeal to those specific interests. These targeted activities are what allow us to deliver daily programming that's fun, entertaining, and relevant to everyone involved.

ART

We unleash inner artists with Creation Station, a program that uses different materials for participants to express themselves in different ways. Create a precious souvenir by turning your young artist's work into custom stuffed animals with Budsies. Our unique series of art activities turn the act of creating masterpieces into an act of vacation celebration.

RECREATIONAL

For our active youth, we've created a wide range of games and challenges to sharpen their reflexes, build their skills, and teach them the importance of teamwork. From modern twists on popular camp games to Xbox tournaments to our Challenge Series Sessions that engage mind, body, and silliness—there's something for everyone.

CULINARY

For our young "foodies" we offer a variety of culinary experiences geared toward the tastes of these up-and-coming gourmets. They'll love Build Your Own Cupcake, Baking With The Pizza Masters, and going behind the scenes to see where our chefs work their magic. It's a mouthwatering set of activities sure to please everyone—taste buds and all.

S.T.E.M. (SCIENCE. TECHNOLOGY. ENGINEERING. MATH.)

These activities are powered by experiments, demonstrations, and everyday science that will amaze young minds. Through our partnerships with Anturus Explorer Academy and Lonely Planet™, and the Phillip and Patricia Frost Museum we've created exclusive experiences that engage, entertain, and inform in ways that will keep them interested long after the vacations is over.

AGE GROUPS

Toddler Time – under 3 years old | **Ship MatesSM** – ages 3-5 | **CadetsSM** – ages 6-9 | **CaptainsSM** – ages 10-12 | **Teens** - ages 13-17

All of our Camp at Sea Youth Counselors have a minimum of a Bachelor's Degree, and over 60% of our team hold Graduate level diplomas, making them truly qualified educational professionals.

Celebrity **X** Cruises®